Team: Team 5

Members: Kodiak Shepard, Matthew Satterfield, & Rebecca Tester

Project Name: Bark of the 90’s

Rebecca will write the user stories by Thursday, Week Two.

Matthew will create object lists by Thursday, Week Two.

Kodiak will create the placeholder artwork by Friday, Week Two.

Rebecca will create the flowcharts by Friday, Week Two.

Matthew will have the player moving in the first prototype by Friday, Week Two.

Rebecca will expand the pitch document into a Game Design Document by Saturday, Week Two.

Kodiak will create the storyboard by Monday, Week Three.

Kodiak will create the tone documents by Tuesday, Week Three.